LEGO **PRIORITIES**

MINDSCAPE

1

LOCATION L.O.D.'s ☐ Post office ☐ Police Station ☐ Information Center ☐ Jail ☐ Bank ☐ Store ☐ Hospital ☐ Race Track ☐ Pizzeria
☐☐☐☐☐☐☐ Residential Homes ☐ Beach House ☐ Bleachers/Judge stand,etc.

VEHICLE L.O.D.'s ☐ Street car ☐ Motorcycle ☐ Jetski ☐ Formuls One Race Car ☐ Bike ☐ Helicopter ☐ Skateboard

CHARACTER L.O.D.'s ☐ Infomaniac ☐ Nick Brick ☐ NoraBrick ☐ The Brickster (Shifty) ☐ Mama Brickolini ☐ Papa Brickolini
☐ Pepper ☐ Gas Station guy ☐ Gas Station girl ☐ Doctor guy ☐ Doctor girl ☐ Post Office Guy ☐ Post Office Girl
☐ Race Driver guy ☐ Jetski guy ☐ Banker ☐ Guard/jail ☐ Misc/guy ☐ Hospital orderlies ☐ Shark ☐ Car
☐ Race Driver girl ☐ Jetski Driver girl ☐ Store Cashier ☐ Capt. D. Rom (cop) ☐ misc. girl ☐ misc ☐ Dog

ENVIRONMENTAL L.O.D.'s ☐ Traffic Lights ☐ Street Lights ☐ Railings ☐ Flags ☐ Mailboxes ☐ Palmtree
☐ Bush ☐ Flower ☐ Tree ☐ Traffic signs ☐ Island ☐ roads ☐ Race lights/display,etc.

DAVE:
Trail Boss

overview
Joshn' Jordy

2

GUI's
BUILD/RACE
BUILD/GAS STATION
BUILD/JETSKI
BUILD/HELICOPTER
BUILD/HAT,WIG:STORE

Registration Book
Art Gallery builds
The BRICKER
ELEVATOR
RESIDENTIAL BUILD
MAP
JUKE BOX ....AND (see gui list)

~~ZAK~~
Bossman:
work w/wes
re: design
overview
Josh, etc. when avail

5

VEHICLE CONTROL PANELS

6

HOTSPOTS: many

JIMP
w//zak and dave
when available

3

INTERIORS ☐ Post office ☐ Information Center(3 floors) ☐ Jail ☐ Bank ☐ Store ☐ Hospital (2 floors) ☐ Race Track
☐☐☐☐☐☐☐ Residential Homes ☐ Beach House ☐ Secret Cave(s) ☐ Police Station (3 floors)

JIMP
w//zak and dave
when available

4

TOOLS: Priority 4

~~ZAK~~
w/all
when available

7

ANIMATIONS: oodles upon oodles will be required:Level 1: location/character activities (3rd person) to level 10 (game play)

DAVE
with ZAK, JIMP
all

8

Misc.: they'll be plenty of misc. including hard-core debabilizin'

9

Videos for TV (documentaries ala Gump)

LEGO **PRIORITIES II**
the specifics

MINDSCAPE

LOCATION L.O.D.'s

- ☐ Post Office 1
- ☐ Post Office 2
- ☐ Post Office 3
- ☐ Texture Map(s)

- ☐ Police Station1
- ☐ Police Station 2
- ☐ Police Station 3
- ☐ Texture Map(s)

- ☐ Information Center 1
- ☐ Information Center 2
- ☐ Information Center 3
- ☐ Texture Map(s)

- ☐ Jail 1
- ☐ Jail 2
- ☐ Jail 3
- ☐ Texture Map(s)

- ☐ Bank 1
- ☐ Bank 2
- ☐ Bank 3
- ☐ Texture Map(s)

- ☐ Store 1
- ☐ Store 2
- ☐ Store 3
- ☐ Texture Map(s)

- ☐ Hospital 1
- ☐ Hospital 2
- ☐ Hospital 3
- ☐ Texture Map(s)

- ☐ Pizzeria 1
- ☐ Pizzeria 2
- ☐ Pizzeria 3
- ☐ Texture Map(s)

- ☐ Beach House 1
- ☐ Beach House 2
- ☐ Beach House 3
- ☐ Texture Map(s)

- ☐ Gas Station 1
- ☐ Gas Station 2
- ☐ Gas Station 3
- ☐ Texture Map(s)

- ☐ Race Track pit 1
- ☐ Race Track Pit 2
- ☐ Race Track Pit 3
- ☐ Texture Map(s)

- ☐ Race Track Bleachers 1
- ☐ Race Track Bleachers 2
- ☐ Race Track Bleachers 3
- ☐ Texture Map(s)

- ☐ Residential Home 1- 1
- ☐ Residential Home 1- 2
- ☐ Residential Home 1- 3
- ☐ Texture Map(s)

- ☐ Residential Home 2- 1
- ☐ Residential Home 2- 2
- ☐ Residential Home 2- 3
- ☐ Texture Map(s)

- ☐ Residential Home 3- 1
- ☐ Residential Home 3- 2
- ☐ Residential Home 3- 3
- ☐ Texture Map(s)

- ☐ Residential Home 4- 1
- ☐ Residential Home 4- 2
- ☐ Residential Home 4- 3
- ☐ Texture Map(s)

- ☐ Residential Home 5- 1
- ☐ Residential Home 5- 2
- ☐ Residential Home 5- 3
- ☐ Texture Map(s)

VEHICLE L.O.D.'s

- ☐ Car 1
- ☐ Car 2
- ☐ Car 3
- ☐ Texture Map(s)

- ☐ Motorcycle 1
- ☐ Motorcycle 2
- ☐ Motorcycle 3
- ☐ Texture Map(s)

- ☐ Formula One Car 1
- ☐ Formula One Car 2
- ☐ Formula One Car 3
- ☐ Texture Map(s)

- ☐ Jetki 1
- ☐ Jetski 2
- ☐ Jetski 3
- ☐ Texture Map(s)

- ☐ Bike 1
- ☐ Bike 2
- ☐ Bike 3
- ☐ Texture Map(s)

- ☐ Skateboard 1
- ☐ Skateboard 2
- ☐ Skateboard 3
- ☐ Texture Map(s)

- ☐ Helicopter 1
- ☐ Helicopter 2
- ☐ Helicopter 3
- ☐ Texture Map(s)

ENVIRONMENT L.O.D.'s

- ☐ Palm tree 1
- ☐ Palm tree 2
- ☐ Palm tree 3

- ☐ Flowers 1
- ☐ Flowers 2
- ☐ Flowers 3

- ☐ Tree 1-1
- ☐ Tree1- 2
- ☐ Tree1- 3

- ☐ Tree 2-1
- ☐ Tree 2-2
- ☐ Tree 2-3

- ☐ Bush 1
- ☐ Bush 2
- ☐ Bush 3

- ☐ Rocks 1
- ☐ Rocks 2
- ☐ Rocks 3

☐ THE ISLAND	☐ texture
☐ THE WATER	☐ texture
☐ THE SKY	☐ texture

STREET L.O.D.'s

- ☐ Stop sign 1
- ☐ Stop sign 2
- ☐ Stop sign 3
- ☐ Texture Map(s)

- ☐ No left turn sign 1
- ☐ No left turn sign 2
- ☐ No left turn sign 3
- ☐ Texture Map(s)

- ☐ No right turn sign 1
- ☐ No right turn sign 2
- ☐ No right turn sign 3
- ☐ Texture Map(s)

- ☐ Parking sign 1
- ☐ Parking sign 2
- ☐ Parking sign 3
- ☐ Texture Map(s)

- ☐ Bike path sign1
- ☐ Bike path sign 2
- ☐ Bike path sign 3
- ☐ Texture Map(s)

- ☐ One way sign 1
- ☐ One way sign 2
- ☐ One way sign 3
- ☐ Texture Map(s)

- ☐ Mailbox 1
- ☐ Mailbox 2
- ☐ Mailbox 3
- ☐ Texture Map(s)

- ☐ Traffic Light 1
- ☐ Traffic Light 2
- ☐ Traffic Light 3

- ☐ Street Light 1
- ☐ Street Light 2
- ☐ Street Light 3

- ☐ Railings 1
- ☐ Railings 2
- ☐ Railings 3

- ☐ Flags 1
- ☐ Flags 2
- ☐ Flags 3

- ☐ Bridge 1-1
- ☐ Bridge 1-2
- ☐ Bridge 1-3

- ☐ Bridge 2- 1
- ☐ Bridge 2-2
- ☐ Bridge 2-2

☐ THE ROADS	☐ texture/lines
☐ Tunnels	☐ texture/ cross walk
	☐ Texture/stop

- ☐ Race Track light1
- ☐ Race Track light2
- ☐ Race Track light3

- ☐ Race map 1
- ☐ Race map 2
- ☐ Race map 3

- ☐ Buoy 1-1
- ☐ Buoy 1-2
- ☐ Buoy 1-3

- ☐ Buoy 2-1
- ☐ Buoy 2-2
- ☐ Buoy 2-3

CHARACTER L.O.D.'s

- ☐ Infomaniac 1
- ☐ Infomaniac 2
- ☐ Infomaniac 3
- ☐ Texture Map(s)

- ☐ Nick Brick 1
- ☐ Nick Brick 2
- ☐ Nick Brick 3
- ☐ Texture Map(s)

- ☐ Nora Brick 1
- ☐ Nora Brick 2
- ☐ Nora Brick 3
- ☐ Texture Map(s)

- ☐ The Brickster 1
- ☐ The Brickster 2
- ☐ The Brickster 3
- ☐ Texture Map(s)

- ☐ Pepper 1
- ☐ Pepper 2
- ☐ Pepper 3
- ☐ Texture Map(s)

- ☐ Mama B. 1
- ☐ Mama B. 2
- ☐ Mama B. 3
- ☐ Texture Map(s)

- ☐ Papa B. 1
- ☐ Papa B. 2
- ☐ Papa B. 3
- ☐ Texture Map(s)

- ☐ Generic guy 1
- ☐ Generic guy 2
- ☐ Generic guy 3
- ☐ Texture Map(s)

- ☐ Generic girl 1
- ☐ Generic girl 2
- ☐ Generic girl 3
- ☐ Texture Map(s)

- ☐ Baseball hat 1
- ☐ Baseball hat 2
- ☐ Baseball hat 3
- ☐ Texture Map(s)

Torso textures for:

- ☐ Race car driver
- ☐ Gas station
- ☐ Hospital Dr.
- ☐ Post office
- ☐ banker
- ☐ beach
- ☐ misc 1
- ☐ misc 2
- ☐ misc 3

- ☐ Helmet 1
- ☐ Helmet 2
- ☐ Helmet 3
- ☐ Texture Map(s)

- ☐ Wig 1-1
- ☐ Wig 1-2
- ☐ Wig 1-3

- ☐ Wig 2-1
- ☐ Wig 2-2
- ☐ Wig 2-3

- ☐ Shark 1
- ☐ Shark 2
- ☐ Shark 3
- ☐ Texture Map(s)

- ☐ Cat 1
- ☐ Cat 2
- ☐ Cat 3
- ☐ Texture Map(s)

- ☐ Bird 1
- ☐ Bird 2
- ☐ Bird 3
- ☐ Texture Map(s)

- ☐ Dog 1
- ☐ Dog 2
- ☐ Dog 3
- ☐ Texture Map(s)

OTHER L.O.D.'s

- ☐ Telescope/vista point 1
- ☐ Telescope/vista point 2
- ☐ Telescope/vista point 3
- ☐ Texture Map(s)

- ☐ Building base : 2 stud wide 8 lenght 1-1(for targets)
- ☐ Building Base 1-2
- ☐ Building Base 1-3
- ☐ Texture Map(s)

- ☐ Building base : 4 stud wide 16 lenght 2-1(for targets)
- ☐ Building Base 2-2
- ☐ Building Base 2-3
- ☐ Texture Map(s)

- ☐
- ☐
- ☐
- ☐

- ☐
- ☐
- ☐
- ☐

- ☐
- ☐
- ☐
- ☐

- ☐ Table 1
- ☐ Table 2
- ☐ Table 3

- ☐ Chair 1
- ☐ Chair 2
- ☐ Chair 3

- ☐ Umbrella 1
- ☐ Unmbrella 2
- ☐ Umbrella 3